Gaming Laboratories International (GLI) recently hosted hundreds of regulators at its 20th annual North American Regulators Roundtable. Tribal gaming was well represented at the event, both in the audience and on the speaker’s stage.

The Roundtable took place March 4-5 at the Tropicana Las Vegas, and featured leading subject matter authorities from around the world addressing the gaming industry’s most timely topics.

An important keynote panel featured NIGC Chairman E. Sequoyah Simermeyer, NIGA Board Treasurer Andy Ebona, Pokagon Band Gaming Commissioner Bruce Molnar, and moderator Michael Capen, GLI’s Director of Client Services.

Futurist and innovation philosopher Gabe Zichermann delivered a keynote address about the theory of “failosophy” and how to best learn from the past to create an even more innovative future.

“We have labs strategically placed all over the world, and suppliers of all sizes bring their latest technologies to our labs at all phases of the R&D process. Because of that, we see the future as it is unfolding. With the Roundtable, we bring that prescient knowledge to regulators – guiding, educating, and working side-by-side to bring that future to fruition, providing insights from world-leading experts to help illuminate the path forward,” said GLI’s President and CEO James R. Maida.

The first day of general sessions focused on the topic “Innovation,” and included several insightful panels, including: “2020’s Eight Top Gaming Innovations,” “Envisioning Greater Added Value for Your Customers,” “‘IGSA Standards Update.’

An attendee favorite was the annual Innovation Room, which this year included products and demonstrations and “Cross-Market Regulation of Sports Betting.”

Day two brought a focus to “Security and its Impact” and featured panels on “Emerging Technology and its Impact on Regulatory Policy,” and “Unconscious Bias in Regulation and Security.”

The Roundtable also featured intensive-learning breakout sessions on the topics “Lessons Learned and the Future of Security in Regulated Gaming Environments,” “Beyond Penetration Testing,” “Sports Betting and Internet Gaming,” “Hands-on Attack and Defense,” “The Path of New Gaming Technology,” and “Illegal Gambling: How it is Eroding State and Tribal Gaming Policy,” and
from GameCo, Marker Trax, Next Gaming, Scientific Games, Synergy Blue, and the UNLV Center for Gaming Innovation.

GLI’s commitment to education and to UNLV was also prominent. In addition to the UNLV Center for Gaming Innovation appearance in the Innovation Room, UNLV School of Law Professor Anthony Cabot appeared on the panel “Emerging Technology and its Impact on Regulatory Policy.” Further, as part of his welcoming address, Maida highlighted GLI’s partnership with The Association of Gaming Equipment Manufacturers (AGEM) called The Lasting Impact Philanthropic Initiative, which recently donated $500,000 to UNLV’s School of Engineering.

For more information about the Gaming Laboratories International (GLI), visit www.gaminglabs.com.

GLI Sr. Vice President Paul Magno, speaking at the Roundtable, provided an eye to the future.