

SPORTSBOOK / EVENT WAGERING

PRE-PROPOSAL QUESTIONS FOR DISCUSSION



1. Which jurisdiction(s) are you looking to be tested for immediately / short term?
2. Which (if any) other jurisdictions domestically or internationally are on your roadmap to deploy into in the medium to long-term?
3. What specific product(s) are you wanting to have certified?
(Select all that apply)
 - ☐ Online Product
 - ☐ Mobile-Based Product
 - ☐ In-Venue Wireless Product
 - ☐ Self-Service Betting Terminal (aka SSBT or Kiosk)
 - ☐ Retail / Cashier-Driven Product
 - ☐ All of the Above
4. What languages (if any) other than English do you want tested?
(Select all that apply)
 - ☐ Spanish
 - ☐ Italian
 - ☐ Chinese
 - ☐ Other: _____
5. What start and end dates for testing did you have in mind?
 - a. When will you be ready to submit to GLI? _____
 - b. When are you hoping to have testing completed? _____
 - c. Are there any hard deadlines that we should be aware of for discussion?
6. Can GLI be provided with the following to aid us with our scope and time/cost estimate?
 - a. A network architectural diagram inclusive of the Platform itself (if available),

UPLOAD
 - b. Provide details of all third-party interfaces linking into the Sportsbook.
(e.g.: Geolocation, Age & Identity verification, Payment System providers, etc...)
 - c. Provide a list of supported sports/events and wagers, including if racing and/or pari-mutuel are supported. (Note: The list does not need to be broken down by wager offered per sport/event)



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POST-PROPOSAL DISCUSSION

What will GLI be looking at during the testing phase?

1) The environment GLI will test will depend on the delivery method for the event wagering platform (e.g.: Online, Mobile, SSBT/Kiosk, Retail/Cashier Driven, etc.). It will need to consist of the systems, processes, and procedures that support the delivery of the platform to players. A high-level overview of the potential elements GLI may evaluate include (but are not limited to) the following:

- Software and System Version Control
- Submitted Documentation Review
- Source Code Review
- Base and Peripheral Web Pages
 - Artwork
 - Functionality
- Player Registration and Identity Verification
- Player Account Controls
- Wagering Disclosure and Operation
- Results Determination and Display
- Payment of Winnings
- All supported Wager Types (Straight, Fixed Odds, and Pari-Mutuel)
- Cancellation, Voiding, Suspension, or Termination of Bets or Events
- Game Accounting
- Wagering History
- Shutdown and Recovery
- Jurisdictional Data Modeling and Logging
- Reporting
- Desktop and Mobile Compatibility (if applicable)
- Geolocation (if applicable)
- Retail Point of Sale (if applicable)
- Kiosk Hardware and Functionality (if applicable)
- Technical Standards – Specific Requirements Testing

What will GLI need from us to do the actual testing?

2) The submission materials will vary, however they could include (but not be limited to) the following:

- A locked-down test environment, to which the submitter will have limited access to, so changes are not made to the Platform during the testing process which could otherwise negate GLI's testing
- Pre-funded player accounts and administrator credentials (accounts and passwords) for front-end testing and back-end verification
- Back-end access to verify all reporting (bet placement, settlement, and receipt payment logic), as well as administrative control requirements
- Any special tools (e.g: emulators or simulators) required to conduct the compliance evaluation
- The kiosk (if applicable) and/or any specific hardware that is specially required to conduct the compliance evaluation

What about when we need to make changes? How do you identify version control and what files are critical for version control?

3) In order to establish identity for reporting purposes and provide a means of field verification of the deployed software, GLI will perform a supervised build and install and a standard baseline signature creation. Details of these critical steps are presented below:

SUPERVISED BUILD AND INSTALL

Before commencing the evaluation, GLI will review the development environment and establish a baseline envelope by gathering application files, source code, binaries, and configuration files. A GLI consultant will then observe remotely while the source code files are compiled into executable programs. GLI will also observe the loading of the compiled programs onto the test environment taking note of any configuration changes required to accommodate the compiled programs. The test environment must then be locked down to ensure no changes are made to the software while the update evaluation is underway.

BASELINE SIGNATURE CREATION

At each stage of the supervised build and install process, GLI will generate comprehensive digital signatures of the application source code and software. This will provide GLI with version control, as well as a basis for evaluating subsequent changes (if applicable) to the software.

